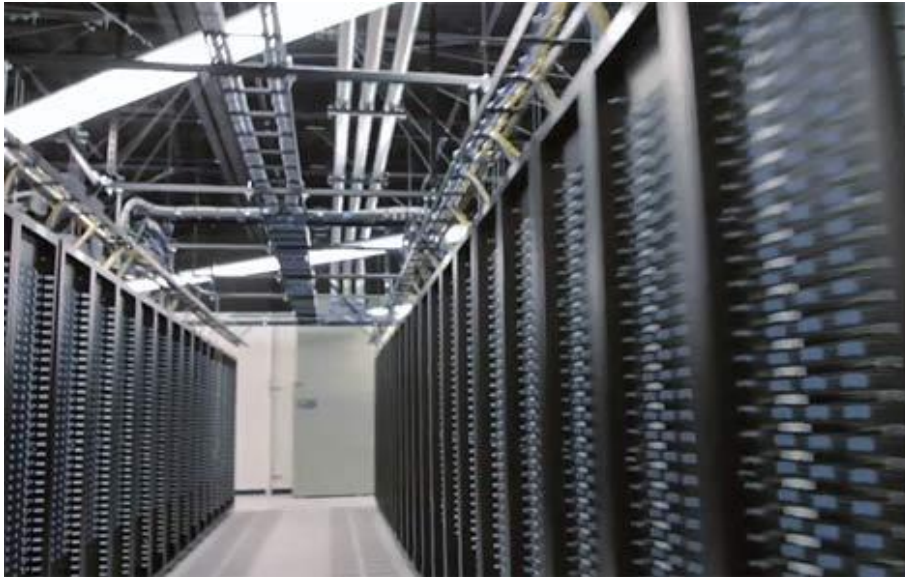


# Energy-efficient Cluster Computing with **FAWN**: Workloads and Implications

Vijay Vasudevan, David Andersen, Michael Kaminsky\*,  
Lawrence Tan, **Jason Franklin**, Iulian Moraru  
Carnegie Mellon University, \*Intel Labs Pittsburgh

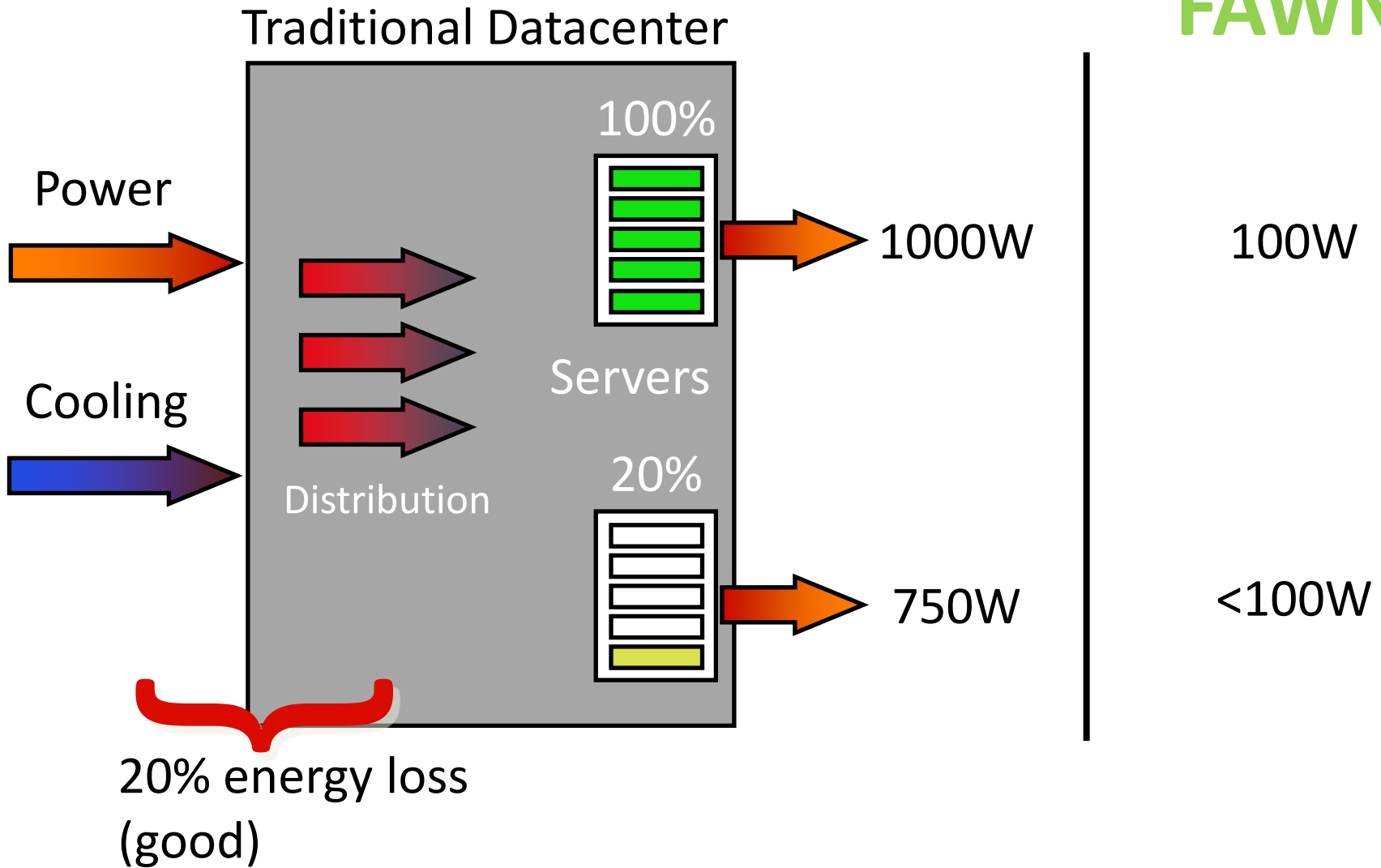
# Energy in Data Centers



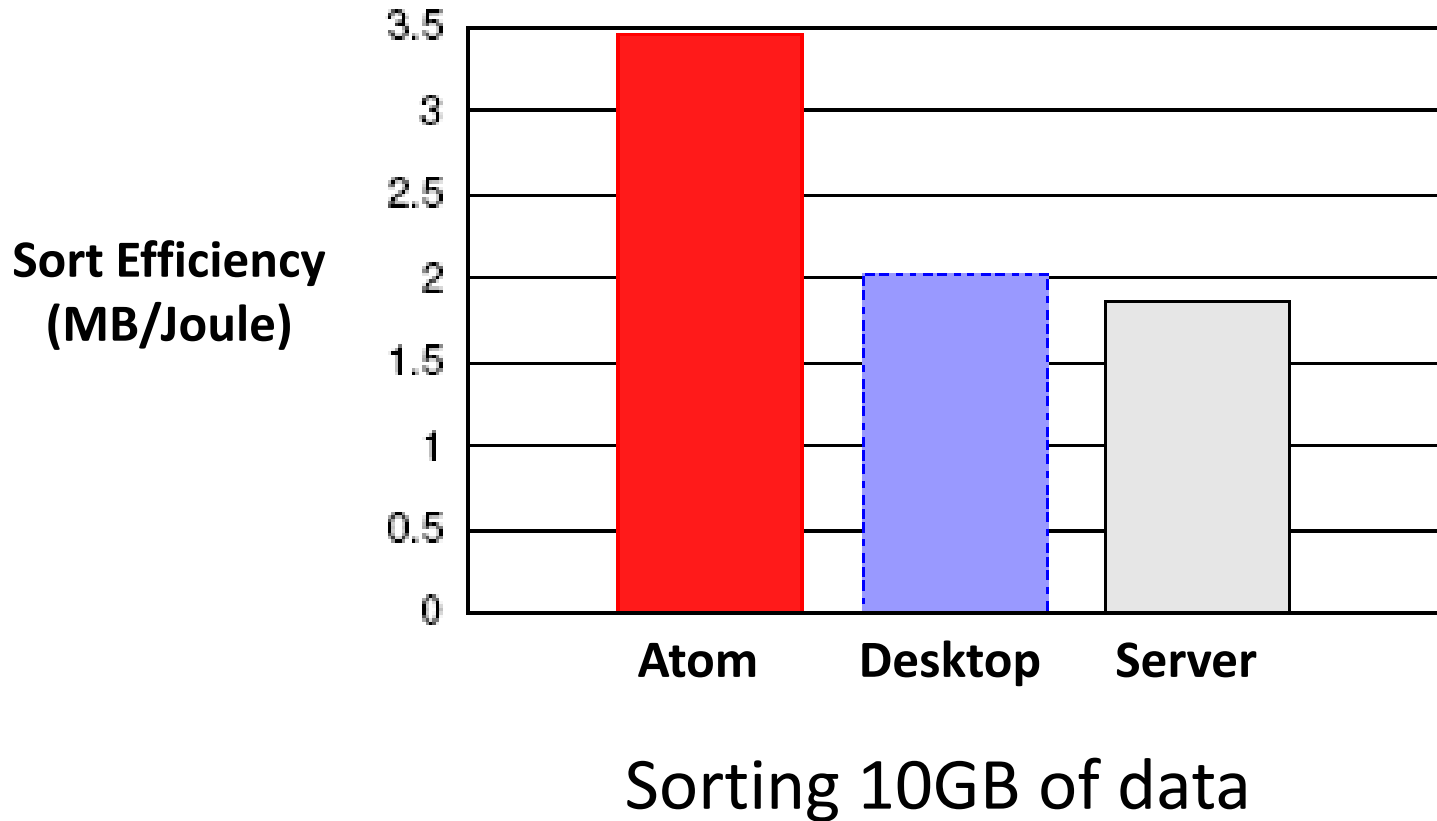
- US data centers now consume 2% of total US power
- Energy has become important metric of system performance
- Can we make data intensive computing more energy efficient?
  - Metric: Work per Joule

# Goal: reduce peak power

FAWN

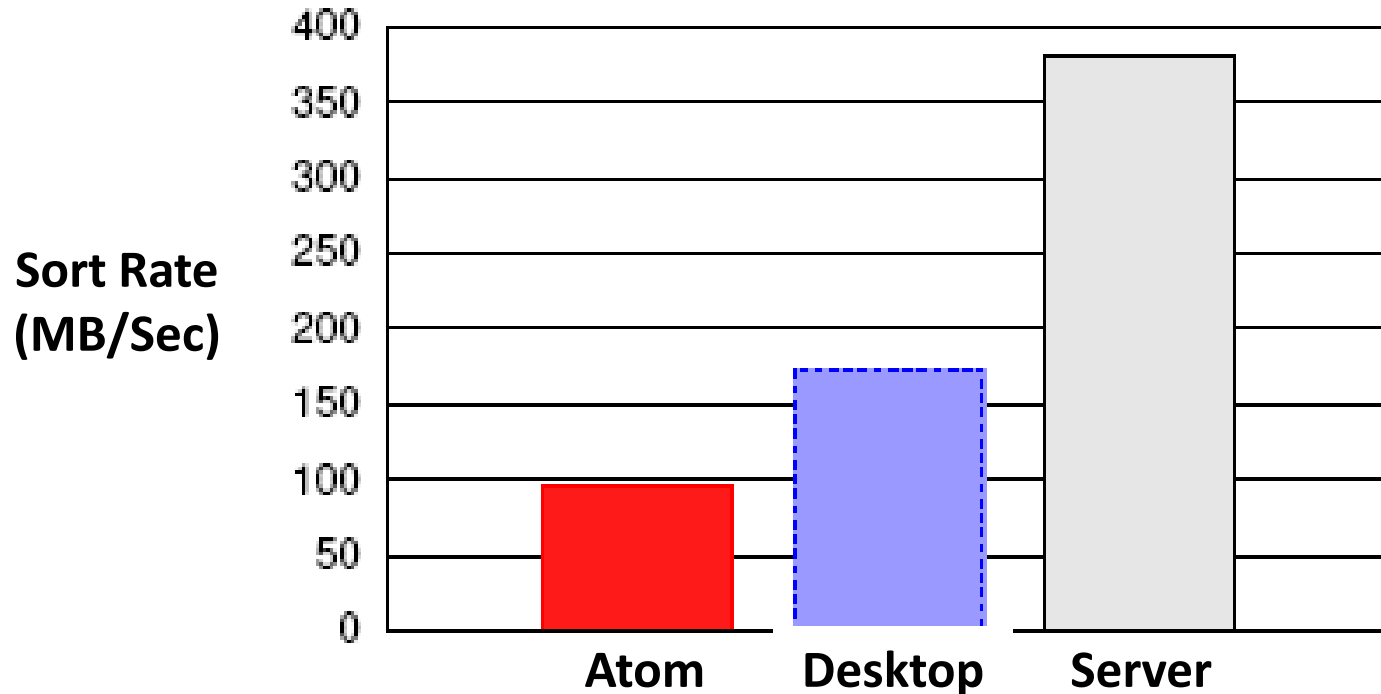


# Wimpy Nodes are Energy Efficient

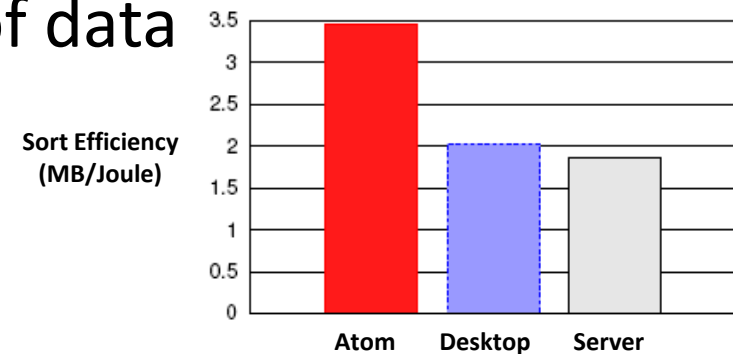


# Wimpy Nodes are Energy Efficient

**...but slow**

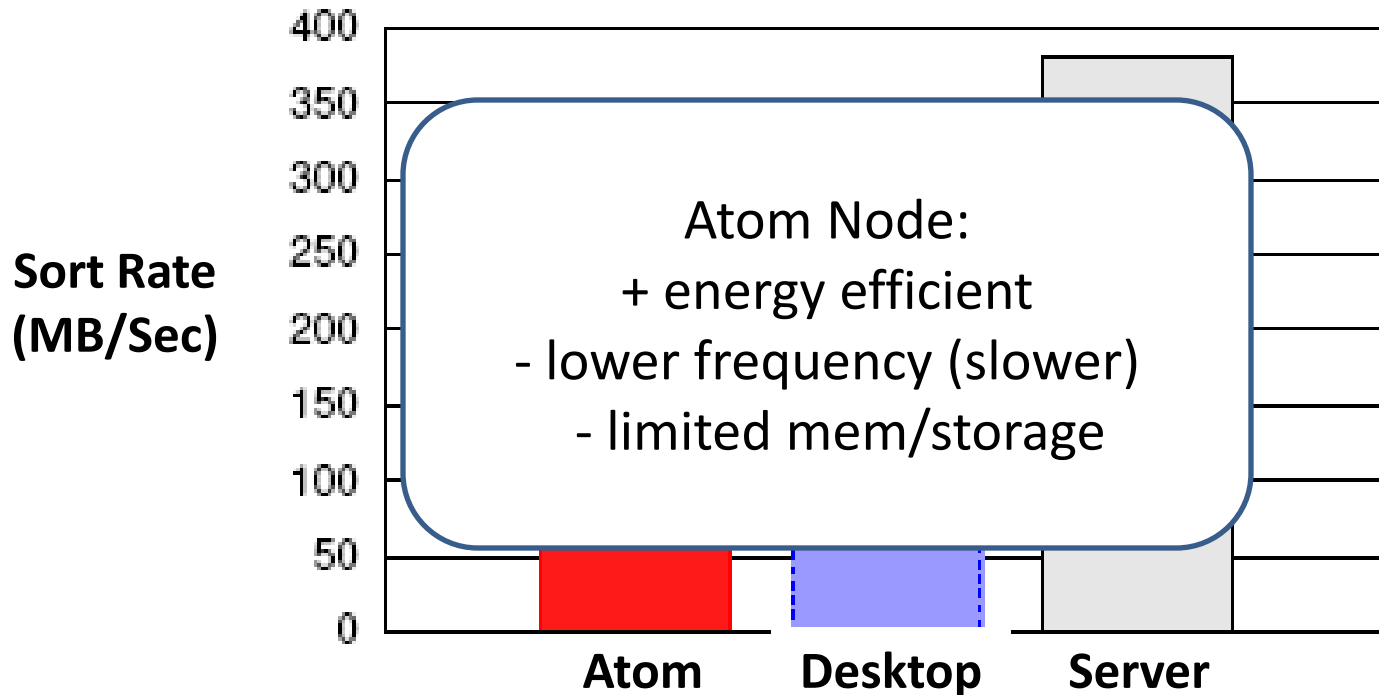


Sorting 10GB of data

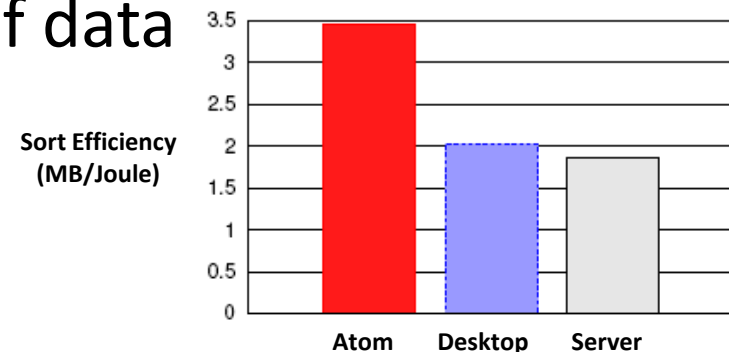


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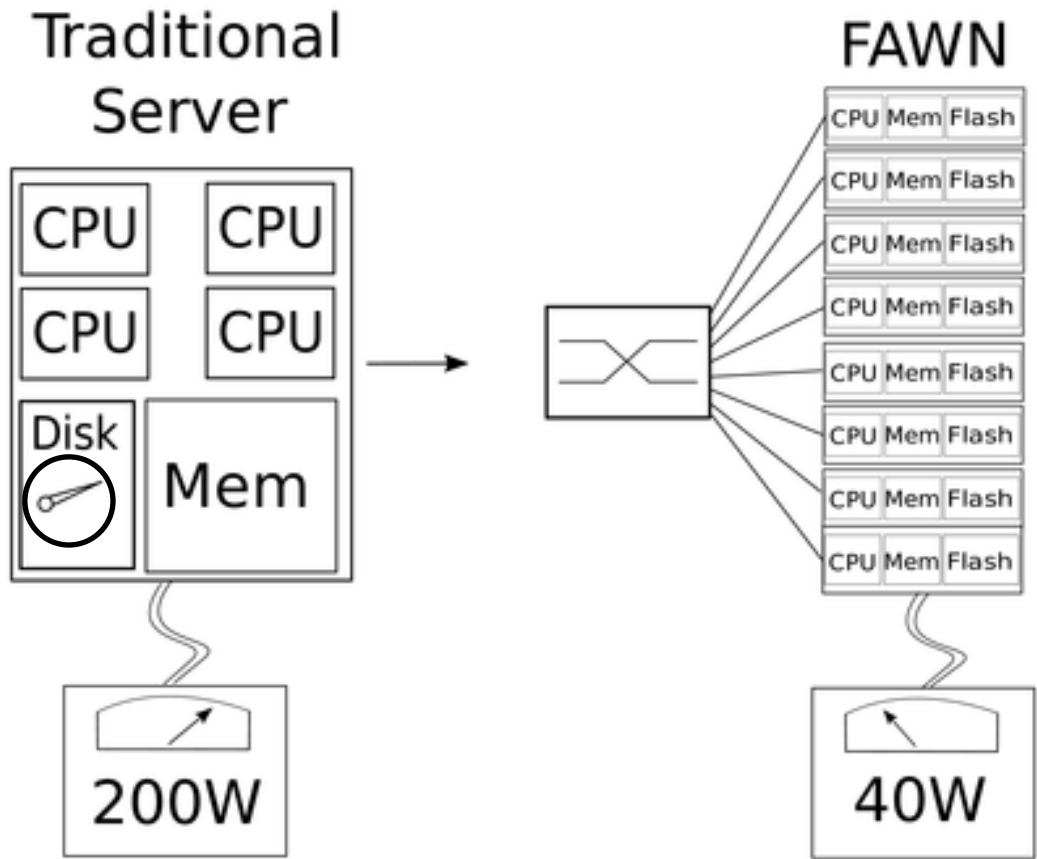


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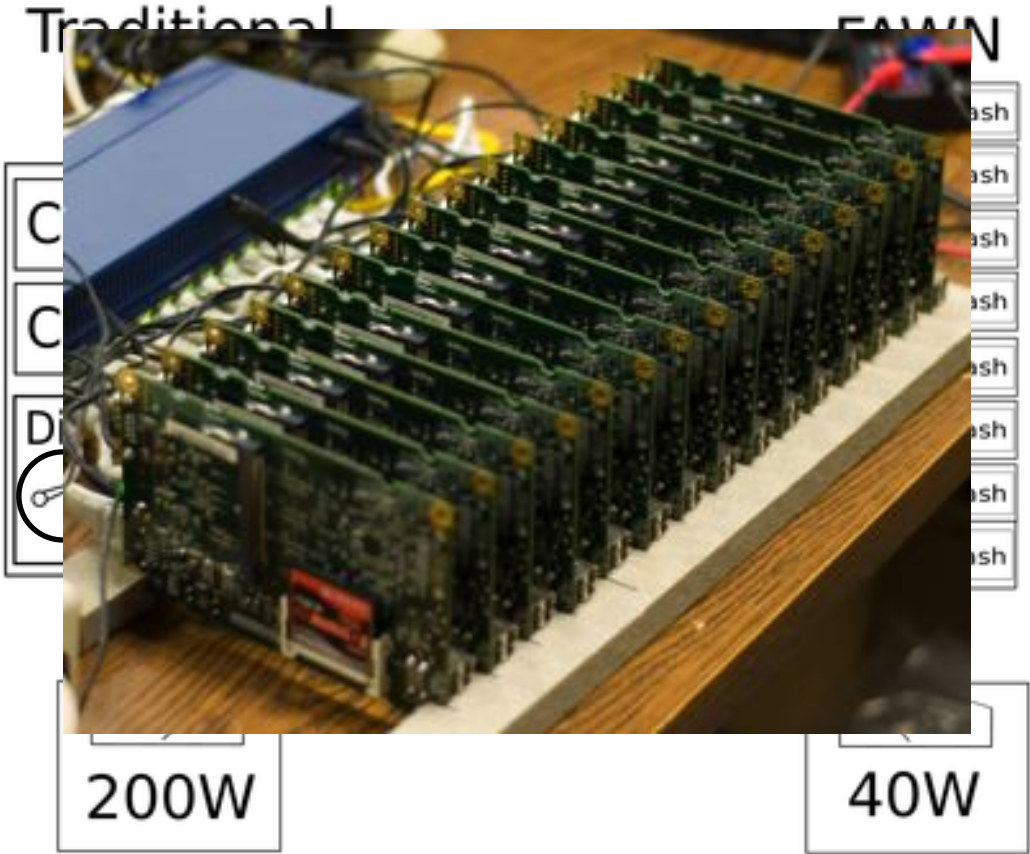
# FAWN - Fast Array of Wimpy Nodes

Leveraging parallelism and scale out to build eEfficient Clusters



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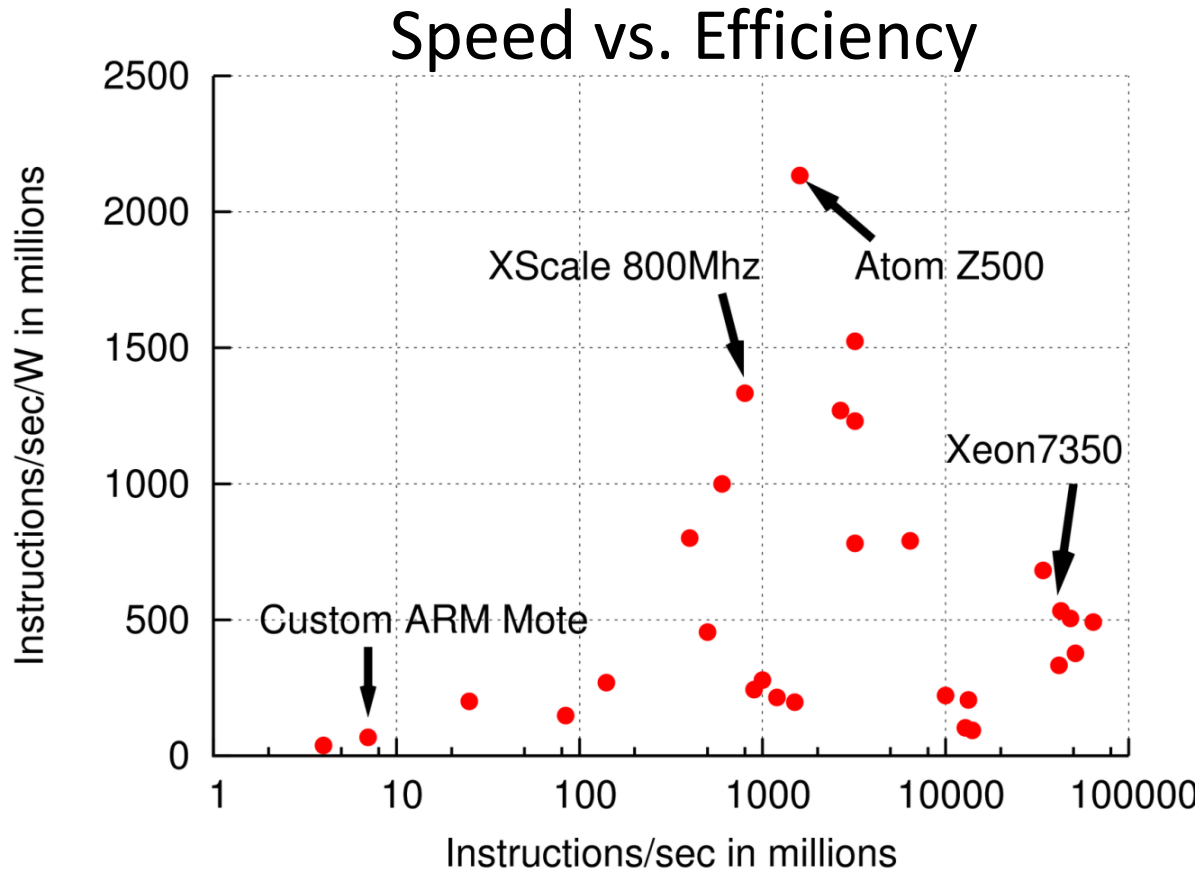




# FAWN in the Data Center

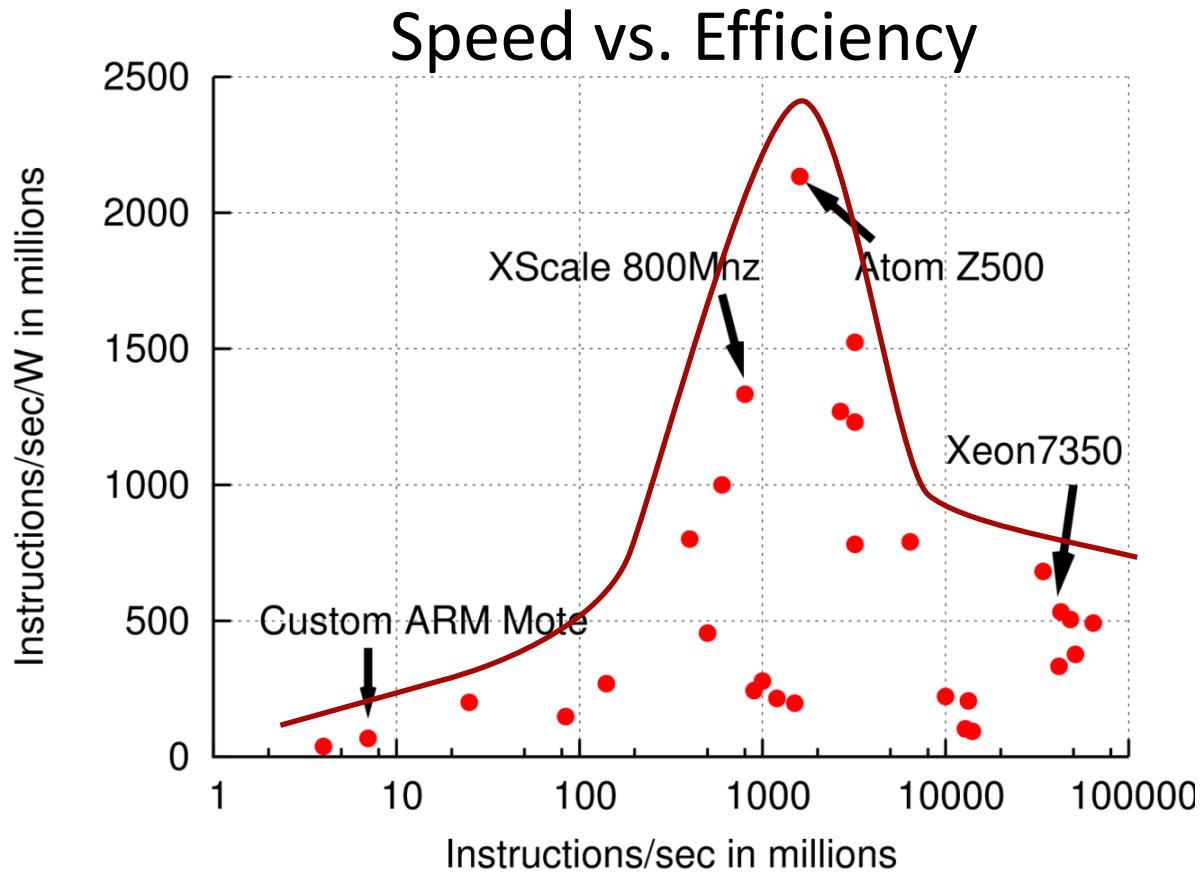
- **Why** is FAWN more energy-efficient?
- **When** is FAWN more energy-efficient?
- **What** are the future design implications?

# CPU Power Scaling and System Efficiency



\* Efficiency numbers include 0.1W power overhead

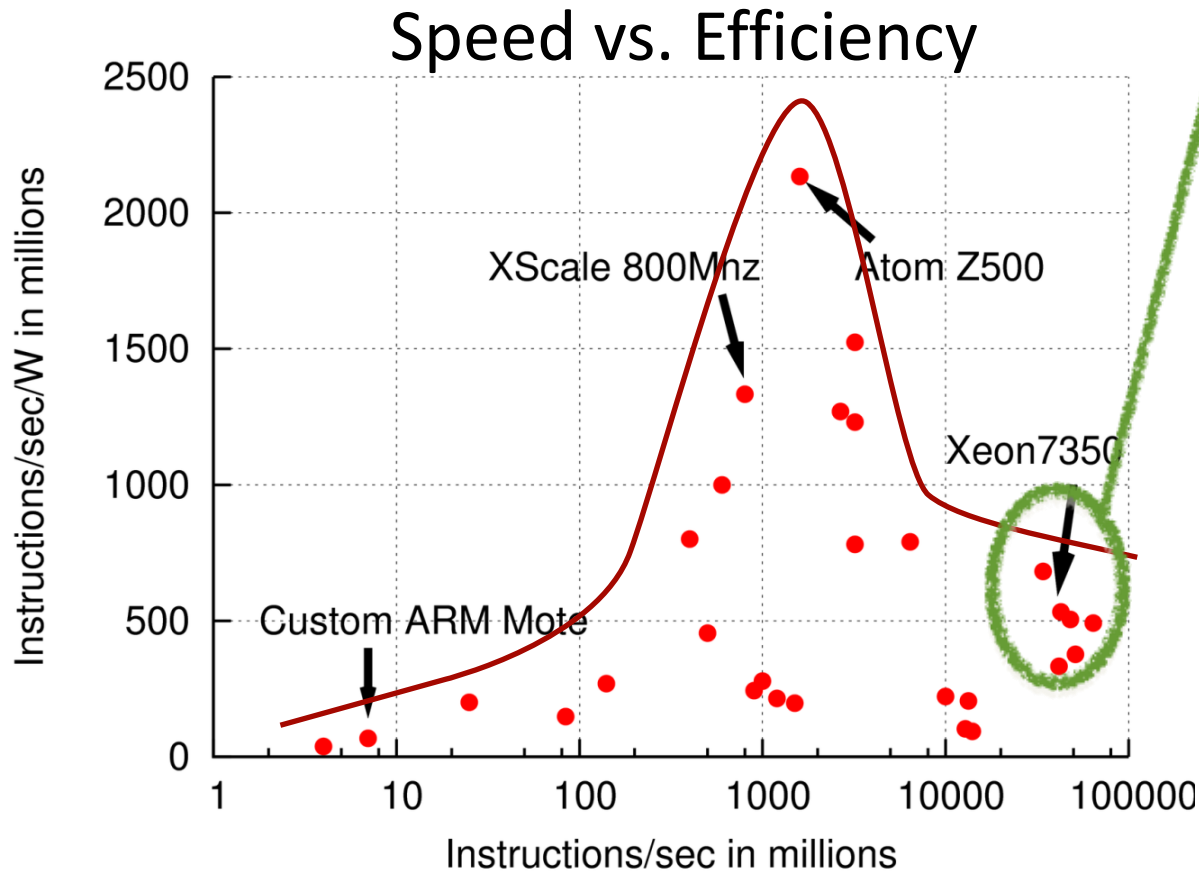
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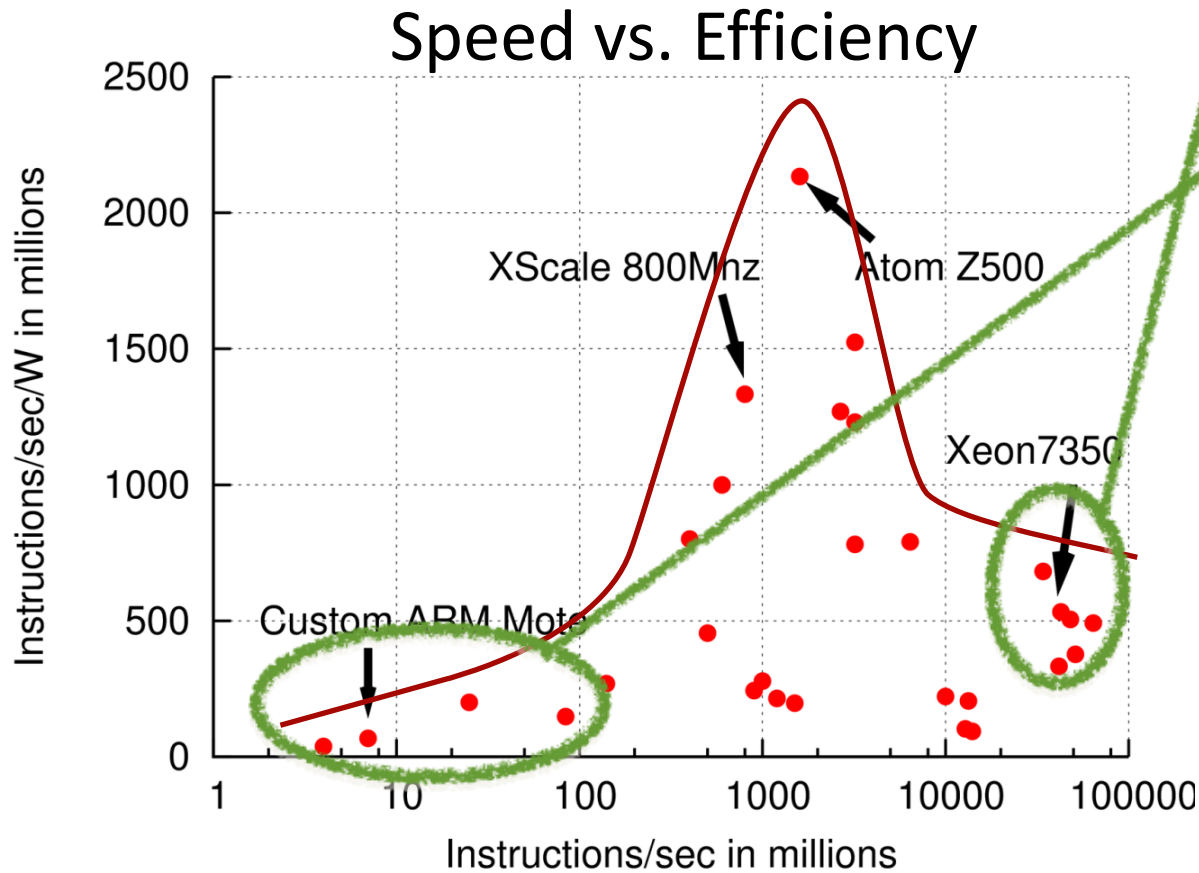
# CPU Power Scaling and System Efficiency

*Fastest processors exhibit superlinear power usage*



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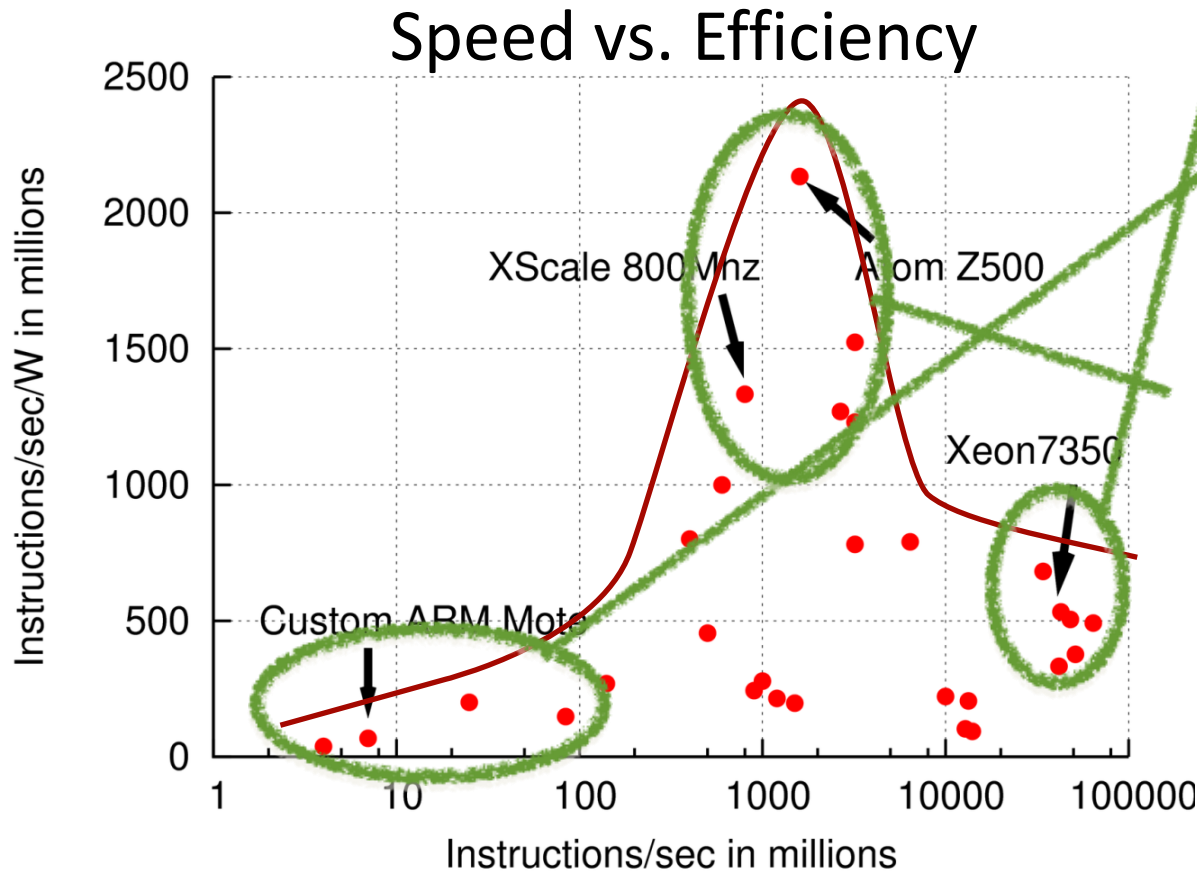


*Fastest processors exhibit superlinear power usage*

*Fixed power costs can dominate efficiency for slow processors*

\* Efficiency numbers include 0.1W power overhead

# CPU Power Scaling and System Efficiency



*Fastest processors exhibit superlinear power usage*

*Fixed power costs can dominate efficiency for slow processors*

*FAWN targets sweet spot in system efficiency when including fixed costs*

\* Efficiency numbers include 0.1W power overhead

# FAWN in the Data Center

- **Why** is FAWN more energy-efficient?
- **When** is FAWN more energy-efficient?

# When is FAWN more efficient?

## Core i7-based Desktop (Stripped down)

- Single 2.8GHz quad-core Core i7 860
- 2GB of DRAM
- 40W – 140W (idle – peak)

## Modern Wimpy FAWN Node

- Prototype Intel “Pineview” Atom
- Two 1.8GHz cores
- 2GB of DRAM
- 18W -- 29W (idle – peak)



# Data-intensive computing workloads

1. I/O-bound – Seek or scan

FAWN's sweet spot

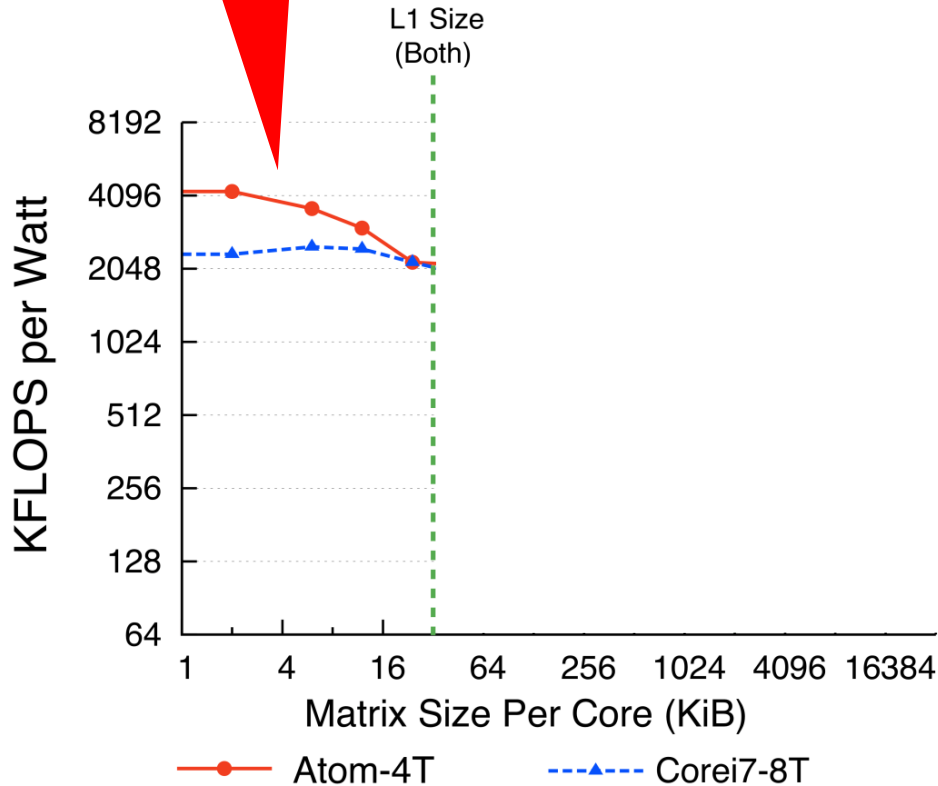
2. Memory/CPU-bound

3. Latency-sensitive, but non parallelizable

4. Large, memory-hungry

# Memory-bound Workloads

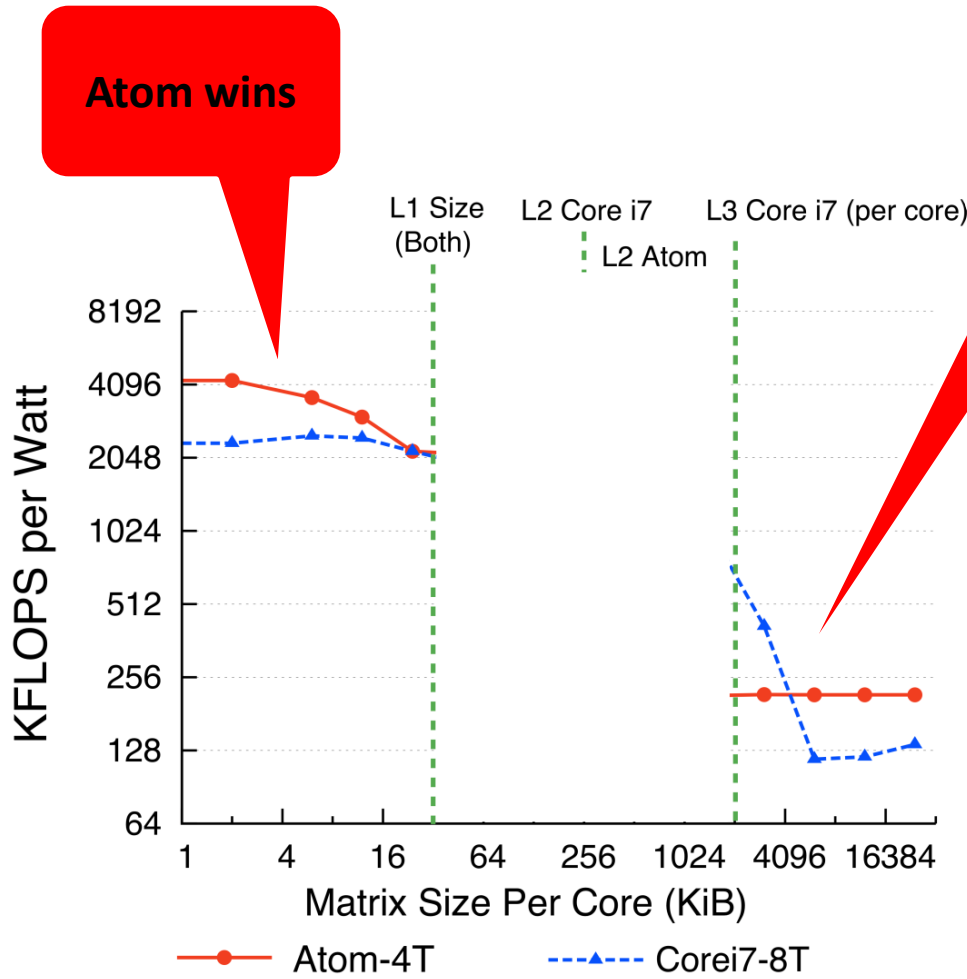
Atom wins



Efficiency vs. Matrix Size

- Atom 2x as efficient when in L1 and DRAM
- Desktop Corei7 has 8MB L3

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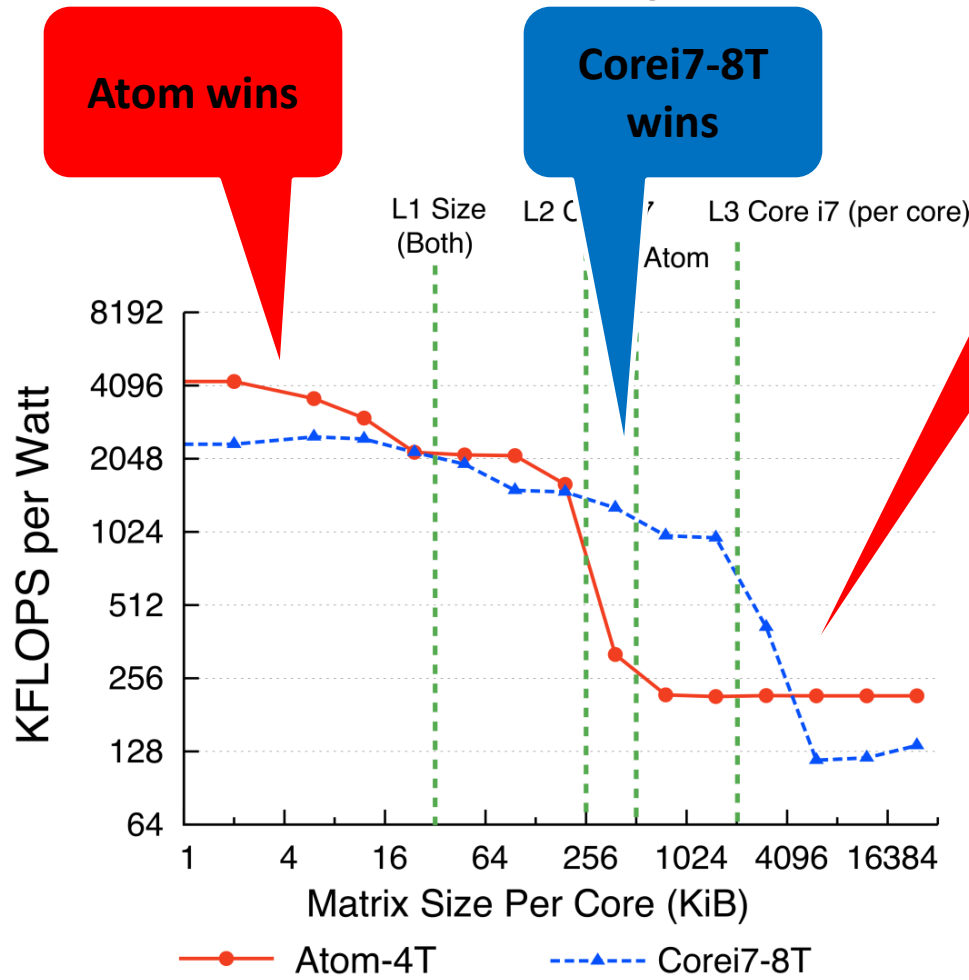


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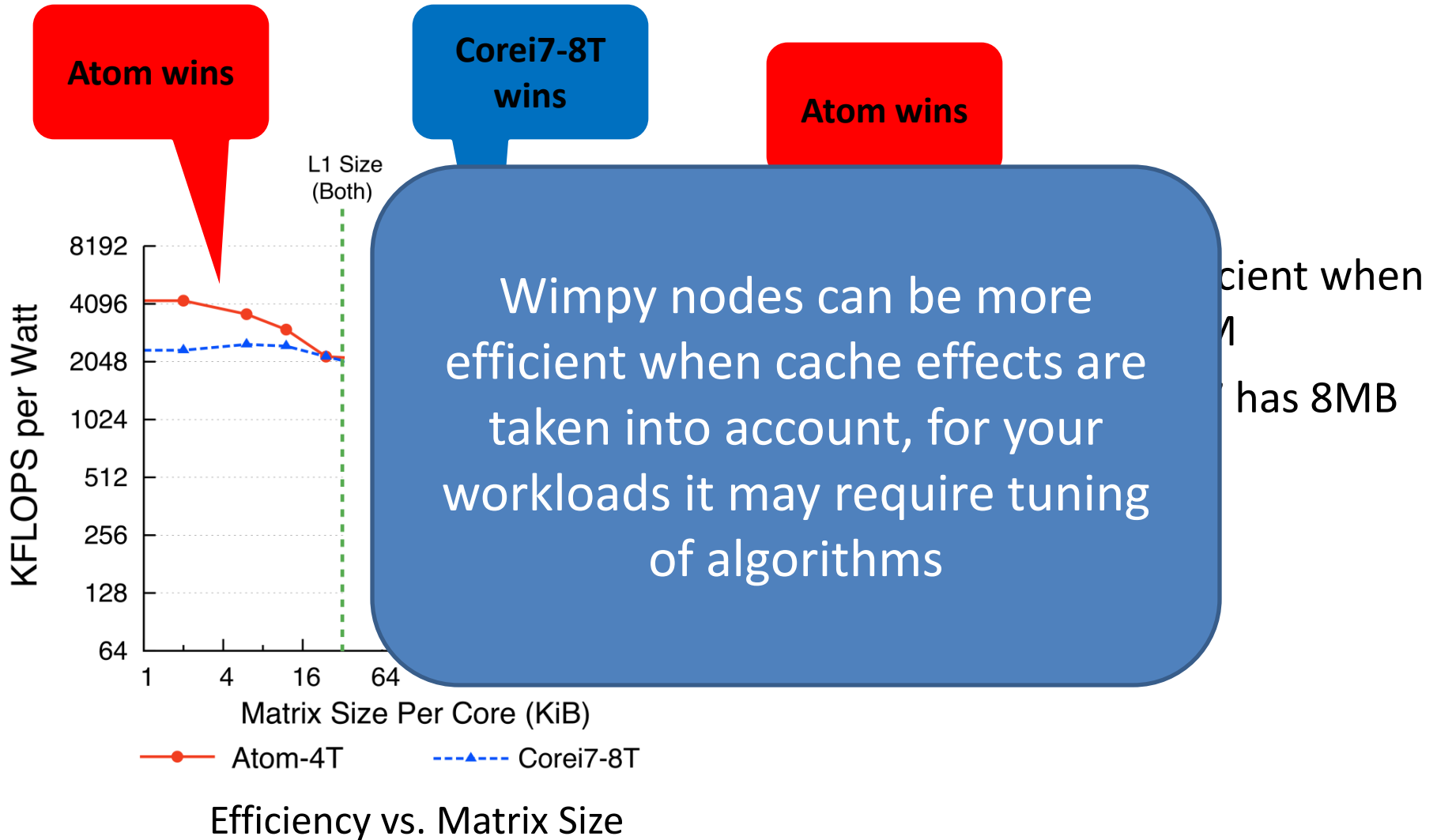
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Efficiency vs. Matrix Size

# Memory-bound Workloads



# CPU-bound Workload

- Crypto: SHA1/RSA
- Optimization matters!
  - Unopt. C: Atom wins
  - Opt. Asm:
    - Old: Corei7 wins!
    - New: Atom wins!

	Old-SHA1 (MB/J)	New-SHA1 (MB/J)	RSA-Sign (Sign/J)
<b>Atom</b>	3.85 	5.6	56
<b>i7</b>	4.8 	4.8	71

CPU-bound operations can be more energy efficient on low-power processors

- Crypto:



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CPU-bound operations can be more energy efficient on low-power processors

- Crypto:

- Optimization matters!

- Unopt

- Opt. A

- Old

- New

However, code may need to be hand optimized

New-SHA1 (MB/J)	RSA-Sign (Sign/J)
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5.6	56
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4.8	71
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# Potential Hurdles

- Memory-hungry workloads
  - Performance depends on locality at many scales
    - E.g., prior cache results, on or off chip/machine
  - Some success w algo. changes e.g., virus scanning
- Latency-sensitive, non-parallelizable
  - E.g., Bing search, strict latency bound on processing time
    - W.o. software changes, found atom too slow

# FAWN in the Data Center

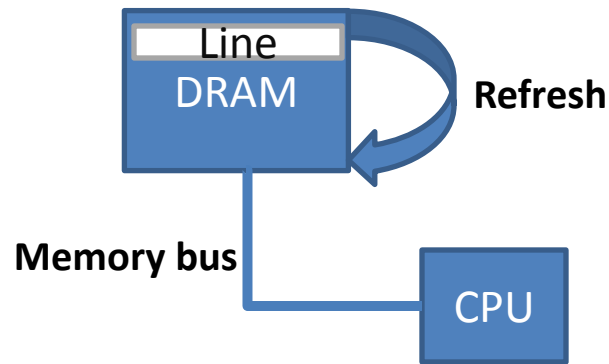
- **Why** is FAWN more energy-efficient?
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- **What** are the future design implications?
  - With efficient CPUs, memory power becomes critical

# Memory power also important

- Today's high speed systems: mem.  $\approx$  30% of power

- DRAM power draw

- Storage:
  - Idle/refresh
- Communication:
  - Precharge and read
  - Memory bus (~40% ?)

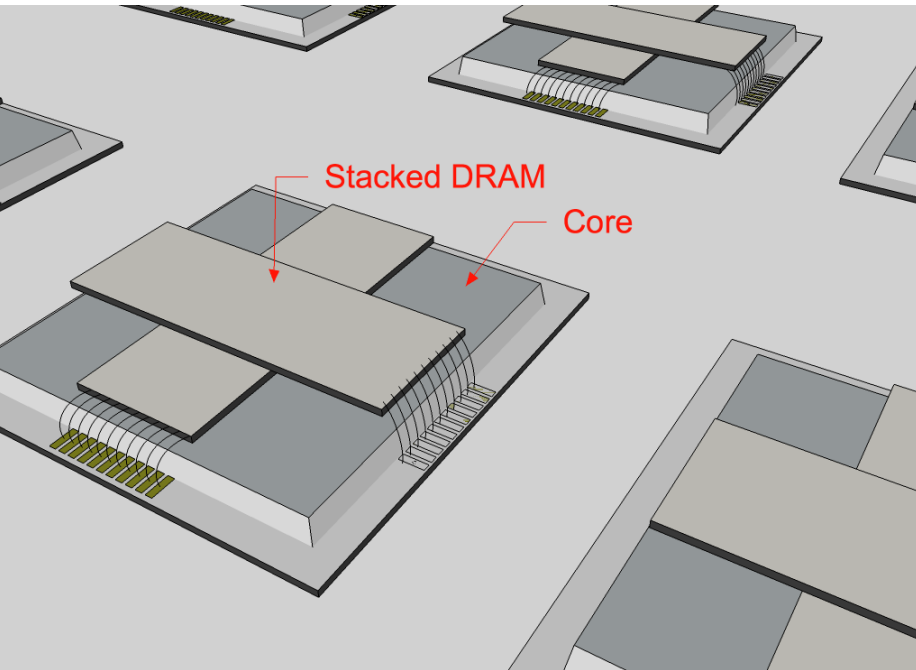


- CPU to mem distance greatly affects power

- Point-to-point topology more efficient than bus, reduces trace length
  - +Lower latency, + Higher bandwidth, + Lower power cons
  - - Limited memory per core
- Why not stack CPU and memory?

# Preview of the Future

## FAWN RoadMap



- Nodes with single CPU chip with many low-frequency cores
- Less memory, stacked with shared interconnect
- Industry and academia beginning to explore
  - iPad, EPFL Arm+DRAM

# To conclude, FAWN arch. more efficient, but...

- Up to 10x increase in processor count
- Tight per-node memory constraints
- Algorithms may need to be changed
- Research needed on...
  - **Metrics:** Ops per Joule?
    - Atoms increase workload variability & latency
    - Incorporate quality of service metrics?
  - **Models:** Will your workload work well on FAWN?

To con

## Questions?

[www.cs.cmu.edu/~fawnproj](http://www.cs.cmu.edu/~fawnproj)

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# Related Work

- System Architectures
  - JouleSort: SATA disk-based system w. low-power CPUs
  - Low-power processors for datacenter workloads
    - Gordon: Focus on FTL, simulations
    - CEMS, AmdahlBlades, Microblades, Marlowe, Bluegene
  - IRAM: Tackling memory wall, thematically similar approach
- Sleeping, complementary approach
  - Hibernator, Ganesh et al., Pergamum